

# THE CAMEL GAME – the rules

## Winning

This game is for 2-4 players. The winner is the person with the most wealth at the end of the game. At the end of the game, each camel is worth 10 riyal.



## Ending the game

The game is over the first time that the players reach the Eid space after at least one player has three graduated children. If nobody sends children to school, the game ends on the 10<sup>th</sup> Eid.

## Camels

Every player receives 20 camels at the start of the game. Players do not start with any money.



## The Market

At the beginning, all the money is placed in the market together with all extra camels.

## Your Family



Every player receives 4 family pieces which represent parents and three children. To start, each player places the parent piece on the Eid space. The three children should be placed on the player's House space.

**To start the game, place the parents' counters on the Eid Festival space.**

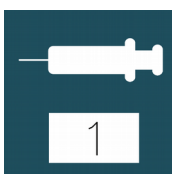
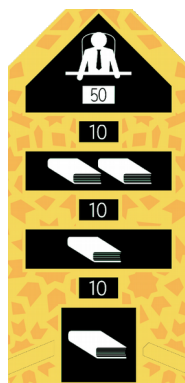


## 1 – Eid Festival

It is the festival of Eid; if you want to, you may sell camels for 10 riyal at the market. Place them in the market and take your money (at any point in the game players may buy and sell camels from one another at any price that they agree on).

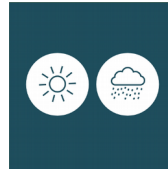
## 2 – School

When your transactions are completed, move all parent pieces to the School space. Sending children to school is not compulsory. If you wish to send a child to school, pay 10 riyal to the market and place one of your children on the First education stage. The next time you land on the School space, you may pay 10 riyal to graduate any child up to the Second or final education stage if you wish. Graduated children find jobs, and will send you money when you arrive at the Remittance space. Only one child may start school each time that you land on the School space. You may only move each child up by one education stage each time that you land on the School space. Leave all graduated children on the Graduation stage.



## 3 – Vaccination

You can reduce the risk of your camels getting a disease this year by paying for their vaccination. If you wish, pay 1 riyal to the market for each of your camels and collect the vaccinated token. Vaccinations only last for one round of the board.



## 4 – Fate

For the next part of the game you will take different paths. You should wait for the other players where all the paths join again at the Remittance space. Each player must now toss the flipper to decide if the rains come. When you toss the flipper, if the rain side faces up, move your parent piece to the Rain space. If the drought side faces up, move your parent piece to the Disease space.



## 5 – Rain

If you moved to the Rain space, count your camels, take the same number from the market and add them to your herd. Move to the Remittance space and wait there for other players.



## 6 – Disease

If you moved to the Disease space, vaccinated camels are not affected. If you did not vaccinate your camels, half of them die. Put them back in the market. If you have an odd number of camels, you lose just under half of them. Now move to the Late rains space.



## 7 – Late Rains

You do not know if the late rains will come. If you want you can sell camels to the market for 6 riyal. When you have bought and sold the camels you want to, toss the flipper to see if the late rains come.

If the rain side faces up, move directly to the Remittance space. You do not lose anything. If the drought side faces up, move to the Failed rains space.



## 8 – Failed Rains

The drought continues and half of your camels die. This time vaccinations do not save them. If you have an odd number of camels, you lose just under half of them.

Now move to the Remittance space.



## 9 – Remittances

If you have graduated children sitting on the Graduation stage, they now send you money. For every graduated child collect 50 riyal in remittances from the market.



## 10 – Invest

Move all parent pieces to the Invest space. If you have money, you can buy camels from the market for 8 riyal each.



**Move all parent pieces back to the Eid Festival space. A year has past and this is the second Eid Festival of the game.**

Move all the parent pieces to the Fate space.